ROSEY MOREARTY

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MOTION GRAPHICS DESIGNER

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WORK EXPERIENCE

Golden State Warriors

Motion Graphics Designer

Dec 2021 - Present

- Worked in fast-paced environment to animate captivating displays for all Golden State Warriors home games
- Collaborated with design and studio teams on projects and asset packs
- Explored different styles including 2D, 3D, and frame by frame animation
- Utilized graphic design knowledge and principles of animation

Pride Alliance Chair

Jul 2022 - Jul 2024

- Founded and led Pride Alliance Employee Resource Group
- Ran volunteer events, networking events, and internal meetups
- Collaborated with Accenture to host events and strengthen relationship between companies
- Won Accenture award for "Changing The Game: Advancing Inclusion with the Golden State Warriors"

Aggie Studios

Head Animator

Head Animator: May 2020 - Jun 2021
Junior Animator: Dec 2019 - May 2020

- Collaborated with team of up to 7 other animators to complete 10 internal projects and 8 client projects
- Trained 5 new animators and taught animation class

EDUCATION

UNIVERSITY OF CALIFORNIA, DAVIS

- Bachelor's Degree in Design
- Graduated with honors March 2021
- Cumulative GPA of 3.7, Dean's List for 3 quarters

SCHOOL OF MOTION

- Animation Bootcamp: learned principles of animation and how to create smooth and professional work
- Advanced Motion Methods: studied complex techniques and how to animate detailed illustrations
- Character Animation Bootcamp: learned how to move rigged characters in expressive ways

SKILLS

AFTER EFFECTS • CINEMA 4D • PHOTOSHOP • ILLUSTRATOR
INDESIGN • FRAME BY FRAME • MOGRTS • GRAPHIC DESIGN